

# Level 6 Stunts

**Start Value**

- 4.0 Only Basic or Less Than Majority Skills
- 5.0 Majority of Level Permitted Skills
- 7.0 Majority of Level Permitted Skills, including 2 body positions
- 8.0 Majority of Level Permitted Skills, including 3 advanced body positions

**Level Permitted Skills:**

LTM MAJ ALL ALL+

Single Leg Extended Stunt

**Difficulty Score (10)**

**Execution Score (10)**

# Level 6 Transitions & Dismounts

**Start Value**

- 4.0 Only Basic or Less Than Majority Skills
- 5.0 Majority of 1 Level Permitted Skill
- 6.0 Majority of 2 Level Permitted Skills
- 7.0 Majority of 3 Level Permitted Skills
- 8.0 Majority of 4 Level Permitted Skills

**Level Permitted Skills:**

LTM MAJ ALL ALL+

Free Flipping Transitions  
    Released Base Changing Transitions –OR- Release Moves above 18" from bases hands  
    Downward Inversion from Extended Level (landing Inverted)  
    2-2 ¼ twisting Cradle from One Leg

**Difficulty Score (10)**

**Execution Score (10)**

# Level 6 Pyramids

**Start Value**

- 4.0 Only Basic or Less Than Majority Skills
- 5.0 Majority of Level Permitted Skill in a single occurrence
- 7.0 Majority of Level Permitted Skill having multiple occurrences
- 8.0 Majority of Level Permitted Skills having multiple occurrences and advanced entrance/exit/transitions

**Level Permitted Skills:**

LTM MAJ ALL

2 ½ High

**Difficulty Score (10)**

**Execution Score (10)**

GOOD POOR

Showmanship & Crowd Appeal (5)	Creativity	
	Use of Skills	
	Flow	
	Variety	
Transitions, Formations & Flow of Routine (5)	Energy Level	
	Facial Expression	
Choreography & Creativity (10)	Use of Floor	
	Transitions	
	Formations/Spacing	
Overall Effect (10)	Execution of Routine	
	Overall Performance	

Comments:



**Total Score (100)**

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