



JUDGING CRITERIA

Cheer Team (Level 1)

Partner Stunts.....	20
Transitions & Dismounts.....	20
Pyramids.....	20
Standing Tumbling.....	30
Running Tumbling.....	30
Jumps.....	30
Motions & Dance.....	30
Choreography & Creativity.....	30
Showmanship & Crowd Appeal.....	30
Transitions, Formations, Flow.....	30
Overall Effect.....	30
Total Possible Score.....	300

High School & College/University

Motions & Dance.....	30
Jumps.....	30
Tumbling.....	30
Partner Stunts.....	30
Pyramids.....	30
Tosses.....	30
Choreography & Creativity.....	30
Showmanship & Crowd Appeal.....	30
Degree of Difficulty.....	30
Overall Effect.....	30
Total Possible Score.....	300

Dance Team (Jazz)

Motion Execution.....	30
Leaps & Kicks.....	30
Turns.....	30
Choreography.....	30
Spacing & Formations.....	30
Transitions & Use of Floor.....	30
Showmanship & Crowd Appeal.....	30
Difficulty of Routine.....	30
Overall Impression.....	60
Total Possible Score.....	300

Dance Team (Lyrical)

Motion Execution.....	30
Leaps & Kicks.....	30
Turns.....	30
Choreography.....	30
Spacing & Formations.....	30
Transitions & Use of Floor.....	30
Showmanship & Crowd Appeal.....	30
Difficulty of Routine.....	30
Overall Impression.....	60
Total Possible Score.....	300

Crowdleader

Jumps.....	30
Voice.....	30
Dance.....	30
Showmanship & Crowd Appeal.....	30
Use of Floor.....	30
Choreography & Creativity.....	30
Difficulty of Routine.....	30
Motion Technique & Dance.....	45
Overall Effect.....	45
Total Possible Score.....	300

Cheer Team (Level 2-6)

Partner Stunts.....	20
Transitions & Dismounts.....	20
Pyramids.....	20
Standing Tumbling.....	30
Running Tumbling.....	30
Basket Tosses.....	30
Jumps.....	30
Motions & Dance.....	30
Showmanship & Crowd Appeal.....	15
Transitions, Formations, Flow.....	15
Choreography & Creativity.....	30
Overall Effect.....	30
Total Possible Score.....	300

Cheer Team (Non-Mount)

Motion Technique.....	30
Jumps.....	30
Voice & Crowd Leadership.....	30
Standing Tumbling.....	30
Running Tumbling.....	30
Dance.....	30
Choreography & Creativity.....	30
Showmanship & Crowd Appeal.....	30
Degree of Difficulty.....	30
Overall Effect.....	30
Total Possible Score.....	300

Dance Team (Hip-Hop/Funk)

Motion Execution.....	30
Spacing & Formations.....	30
Transitions & Use of Floor.....	30
Showmanship & Crowd Appeal.....	30
Difficulty of Routine.....	30
Funk Technique.....	45
Choreography & Creativity.....	45
Overall Impression.....	60
Total Possible Score.....	300

Cheer Individuals/Duos/Trios

Motion Technique & Dance.....	30
Jumps.....	30
Tumbling.....	30
Voice.....	30
Dance.....	30
Showmanship & Crowd Appeal.....	30
Use of Floor.....	30
Choreography & Creativity.....	30
Difficulty of Routine.....	30
Overall Effect.....	30
Total Possible Score.....	300

Jump/Tumbling Challenge

Technique & Execution.....	75
Height or Flexibility.....	75
Level of Difficulty.....	75
Creativity & Originality.....	75
Total Possible Score.....	300

Elementary, Junior High School, & Recreation

Motion Technique.....	30
Jumps.....	30
Tumbling.....	30
Stunts, Pyramids (& Tosses).....	30
Dance.....	30
Showmanship & Crowd Appeal.....	30
Choreography & Creativity.....	30
Degree of Difficulty.....	30
Overall Effect.....	60
Total Possible Score.....	300

Dance Team (Pom)

Motion Execution.....	30
Choreography.....	30
Spacing & Formations.....	30
Transitions & Use of Floor.....	30
Showmanship & Crowd Appeal.....	30
Difficulty of Routine.....	45
Funk Technique.....	45
Overall Impression.....	60
Total Possible Score.....	300

Dance Team (Kick)

Technical Skill Execution.....	30
Spacing & Formations.....	30
Transitions & Use of Floor.....	30
Showmanship & Crowd Appeal.....	30
Difficulty of Routine.....	30
Kick Technique.....	45
Choreography.....	45
Overall Impression.....	60
Total Possible Score.....	300

Dance Soloists/Duos/Trios

Motion Technique.....	30
Jumps.....	30
Leaps.....	30
Turns.....	30
Use of Floor.....	30
Showmanship & Crowd Appeal.....	30
Difficulty of Routine.....	30
Choreography.....	45
Overall Impression.....	45
Total Possible Score.....	300

Partner Stunt/Stunt Groups

Showmanship & Crowd Appeal.....	30
Transitions.....	45
Choreography & Creativity.....	45
Partner Stunt Execution.....	60
Partner Stunt Difficulty.....	60
Perfection of Routine.....	60
Total Possible Score.....	300